

Sports Performance Youth Volleyball

Mini - Volleyball - Training and development management (Division I)

Number of players:

4 per side (mixed boys and girls)
If numbers are less this will affect the size of the court

Court:

6.10 m x 13.40 m
Depending on the size of the area and the number of players, the court dimensions will change to promote more touches and defensive play.
1 vs. 1 - 2m x 2m - used primarily in practice for game play
2 vs. 2 - 3m x 3m - used primarily in practice for game play
3 vs. 3 - 4m x 4m - used primarily in practice for game play
4 vs. 4 - 6.10 m x 13.40 m (20' x 20' on each side)

Net:

2 meters - 6'6"

This will be used in order to allow the players to perform an actual attack and rally the ball more. Also, more net play (blocking, tipping etc) is done because the height is easier to work with.

Equipment:

The game ball is Molten Extra Large/Light Volleyball in Primary Yellow - MS180-YLW
Court appropriate footwear should be used by all players.
Dimensions will be taped on courts before matches and removed after tournaments are completed.
A numbered jersey is not mandatory but is acceptable as there are no line-ups being entered on a score sheet.

Contacts:

3 total contacts will be allowed for each side
Only the 2nd ball may be caught

The first contact pass is done as usual. The player designated as the setter for that rotation will catch the ball to toss to an attacker. The third contact can be in the form of a pass, hit or set as in a normal volleyball game.

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Game Play:

Initiating play will be in the form of an underhand serve. This will ensure that more first contacts can be played without the fear of the hard overhand serve coming over the net.

Rotations and substitutions - there will be no cap on the number of substitutions once a match has started however the players will sub on the sideline once play has stopped. Rotating will happen clockwise with the 4 players forming a diamond with the player at middle front being the "setter" for that rotation. During game play, anyone can catch the 2nd ball to toss to an attacker.

Scoring - during the 15 minute time frame for each game, teams will play games to 25 having to win by two. After a 25 point game has been completed, the clock will continue to run while the next game is started and played. At the end of the 15 minute time frame, whatever score is shown will be considered the end of that game and a new 15 minutes will begin with the score starting at zero. The end of the second 15 min series will conclude the match and the coach will immediately start the 3 minute clock for the next match.

Duration - each match will be 2 games lasting 15 min a piece. After every match three minutes will be given for teams to get prepared for the next match. Captains will be called to determine serve and sides but no attacking time will be given. There will be one minute for shared serving after the initial two minutes have passed.

Officiating - coaches will be calling the game from the floor nearest the score table. One player will be responsible for flipping the score and keeping a running score on paper with no line-ups, subs etc. The coach will watch for net violations with an awareness of calling midline violations if they are severe and will also be responsible for allowing substitutions and initiating/ending each play. If there are only 2 teams on the court, one player from one team can flip the score while on the sideline and the coaches can split the game responsibilities by taking one 15 minute time block each.

Sports Performance Youth Volleyball

Mini - Volleyball - Training and development management (Division II)

Number of players:

4 per side (mixed boys and girls)
If numbers are less this will affect the size of the court

Court:

6.10 m x 13.40 m
Depending on the size of the area and the number of players, the court dimensions will change to promote more touches and defensive play.
1 vs. 1 - 2m x 2m - used primarily in practice for game play
2 vs. 2 - 3m x 3m - used primarily in practice for game play
3 vs. 3 - 4m x 4m - used primarily in practice for game play
4 vs. 4 - **6.10 m x 13.40 m (20' x 20' on each side)**

Net:

6'
The net for this division is lower to help promote more rallies and touches for the younger players.

Equipment:

The game ball is Molten Extra Large/Light Volleyball in Primary Yellow - MS180-YLW
Court appropriate footwear should be used by all players.
Dimensions will be taped on courts before matches and removed after tournaments are completed.
A numbered jersey is not mandatory but is acceptable as there are no line-ups being entered on a score sheet.

Contacts:

3 total contacts will be allowed for each side
The first and second contact may be caught with the third contact being used as the attack.

Sports Performance Youth Volleyball

Mini - Volleyball - Training and development management (Division II)

Game Play:

Initiating play will be in the form of an underhand serve. If the ball does not make it into play, the coach running the court will put a ball into play to the team in serve receive. This requires 2 balls to be ready with the court coach in order to keep the speed of play the same. If there is not a coach designated to watch and run the court, each team's coach will have a ball ready to put into play in the event that the serve is not a success.

Rotations and substitutions - there will be no cap on the number of substitutions once a match has started and players will be allowed free movement in and out of the court once play has stopped. They are not required to meet at the sideline as in Division I. Rotating will happen clockwise with the 4 players forming a diamond with the player at middle front being the "setter" for that rotation. During game play, anyone can catch the 2nd ball to toss to an attacker.

Scoring - during the 15 minute time frame for each game, teams will play games to 25 having to win by two. After a 25 point game has been completed, the clock will continue to run while the next game is started and played. At the end of the 15 minute time frame, whatever score is shown will be considered the end of that game and a new 15 minutes will begin with the score starting at zero. The end of the second 15 min series will conclude the match and the coach will immediately start the 3 minute clock for the next match.

Duration - each match will be 2 games lasting 15 min a piece. After every match three minutes will be given for teams to get prepared for the next match. Captains will be called to determine serve and sides but no attacking time will be given. There will be one minute for shared serving after the initial two minutes have passed.

Officiating - coaches will be calling the game from the floor nearest the score table. One player will be responsible for flipping the score and keeping a running score on paper with no line-ups, subs etc. There will be no violations for this division so that the players are aware of some of the rules of the sport. If there only 2 teams on the court, each coach will share the responsibility of keeping the score, overseeing the time and keeping play moving within the 30 minutes allotted for match play.

Mini Volleyball Saturday Slam - 4/26/08

Court 1 - Division I

1. SPVB mini 1
2. SPVB mini 2
3. Lions Jrs mini 1
4. Lions Jrs mini 2

Court 2 - Division II

1. Celtic Force mini 1
2. Celtic Force mini 2
3. SPVB mini 3

	<u>Court 7</u>	<u>Court 8</u>
10:00am	1 vs 3	1 vs 3
10:35am	2 vs 4	2 vs 3
11:10am	3 vs 4	1 vs 2
11:45am	2 vs 3	1 vs 4

Mini Volleyball GLPL - 4/27/08

Court 8 - Division I - 12:30pm start

1. SPVB mini 1
2. SPVB mini 2
3. Lions Jrs mini 1
4. Lions Jrs mini 2

Court 8 - Division II - 11:00am start

1. Celtic Force mini 1
2. Celtic Force mini 2
3. SPVB mini 3

	<u>Court 8</u>
11:00am	1 vs 3 - Div II
11:30am	2 vs 3 - Div II
12:00pm	1 vs 2 - Div II
12:30pm	1 vs 3 - Div I
1:00pm	2 vs 4 - Div I
1:30pm	1 vs 4 - Div I
2:00pm	2 vs 3 - Div I
2:30pm	3 vs 4 - Div I